

2-on-2 Mini-Frisbee Shuffleboard

by

Kelly E. Duell, M.A.

Grade Level: K-12

National Standards:

#1: #2: #3: #4: #5: #6:

Learning Objectives:

- The student will practice throwing a Frisbee.
- The student will utilize all previously taught skills while playing a game.
- The student will practice and utilize various tactics such as, blocking or covering their own shots; throwing their Frisbee past their opponent's; spinning the shot to curve the direction of the Frisbee; play a "Stun shot" by knocking off the opponent's Frisbee.
- The student will practice proper technique for all skills.
- The student will follow all applicable rules while participating in a modified game.
- The student will work cooperatively in a group and maintain proper personal responsibility.
- The student will use proper social support.

Space Needed:

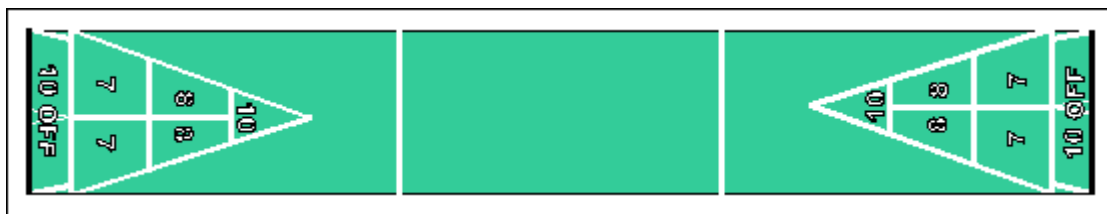
- A large cafeteria, blacktop, or any flat surface is acceptable.

Equipment & Materials Needed:

- Two (2) Frisbees per student; Four (4) per pair, of the same color.
- One (1) shuffleboard per group of four (4) students.

Set-Up:

- Draw a Shuffleboard court on the flat surface with chalk, paint, or tape.
- Pass out a score sheet with writing implement and clipboard to each court.



Description of Learning Activities:

- Break students into pairs; and place two pairs together per court.
- Players on the same team stand on the opposite ends of the court, behind the throwing line.
- On the "Head" side: Team One (1) Player One (1) throws their 1st Frisbee.
- On the "Head" side: Team Two (2), Player One (1) throws their 1st Frisbee.
- On the "Foot" side: Team One (1) Player Two (2) throws their 1st Frisbee.
- On the "Foot" side: Team Two (2), Player Two (2) throws their 1st Frisbee.
- Repeat sequence until all players have thrown both of their Frisbees.

- *When all of the players have throw, they, together, go onto the court to determine the points earned for each team-throws from both team members are added together.*
- *Players write their team's score on the scorecard/score sheet.*
- *If the Frisbee lands on the line, take the lowest score; or players can decide, prior to the start of the game, that Frisbee must be entirely within scoring sections, clearing all lines to count.*
- *Winner of each game always takes their turn first.*
- *Each game may be played to 50, 75 or 100 points; play 2 out of 3 games.*

Authentic Assessment:

- *Peers observe one another while participating and give an assessment score for social support during the activity.*
- *Teacher observation of students' social support during the activity.*
- *Teacher may utilize a skills check sheet.*
- *Teacher may assess score sheets.*
- *Students take a quiz on the activity or the rules.*