

Scooter Ultimate Frisbee

by

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Grade Level: K-12

National Standards: #1: #2: #3: #4: #5: #6

Learning Objectives:

- The student will practice throwing a Frisbee.
- The student will utilize all previously taught skills while playing a game.
- The student will practice and utilize various tactics and game strategies.
- The student will practice proper technique for all skills.
- The student will follow all applicable rules while participating in a modified game.
- The student will work cooperatively in a group and maintain proper personal responsibility.
- The student will use proper social support.

Space Needed:

- A large cafeteria, blacktop, or any flat surface is acceptable.

Equipment & Materials Needed:

- Students are in triads; two (2) triads opposing one another per court.
- One (1) Frisbee per court.
- One (1) scooter per player.
- Two (2) mini-goals per court.

Set-Up:

- Draw an Ultimate Frisbee court (large rectangle with a middle line and a goal line in front of the mini-goal) on the flat surface with chalk, paint, or tape.

Description of Learning Activities:

- Break students into triads; and place two triads together per court.
- Players on the same team sit on their scooters on the opposite ends of the court, behind the middle (or half-court) line.
- Team One (1) throws the Frisbee to Team Two (2) (throw-off).
- Team Two (2) receives the throw-off (catches the Frisbee); and then begins their offense.
- Team Two (2), Player One (1) throws it to Player Two (2), who throws it to Player Three (3).
- Repeat the sequence until the other team steals the Frisbee, it drops, a throw is missed, or a goal is scored.
- While on defense, players may block throws and catches, but may not touch their opponent.
- Defense must be 5-10 feet away from a thrower.
- Where the Frisbee lands or goes out of bounds, is where the other team throws it from to begin play.
- Players must remain on their scooters or the other team receives the Frisbee and/or a free throw.
- Goals may be made by the Frisbee going into the mini-goal or passing between cones no higher than 3 feet from the ground.
- All players must touch the Frisbee prior to a goal being made, or it does not count.
- When a goal is scored, the team who scored the goal throws it off to their opponents.

Authentic Assessment:

- Peers observe one another while participating and give an assessment score for social support during the activity.
- Teacher observation of students' social support during the activity.
- Teacher may utilize a skills check sheet.

- *Students take a quiz on the activity or the rules.*