

Native Treasure
by
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Grade Level: K-12

National Standards: #1 #2 #3 #4 #5 #6

Learning Objectives:

- The student will practice ball-handling skills for hands only during this activity.
- The student will practice dodging and fleeing during this activity.
- The student will follow all applicable rules while participating in this activity.
- The student will work cooperatively in a group and maintain proper personal responsibility.
- The student will use proper social support.

Space Needed:

- A large basketball court is best; however a cafeteria, blacktop, or any flat surface is acceptable.

Equipment & Materials Needed:

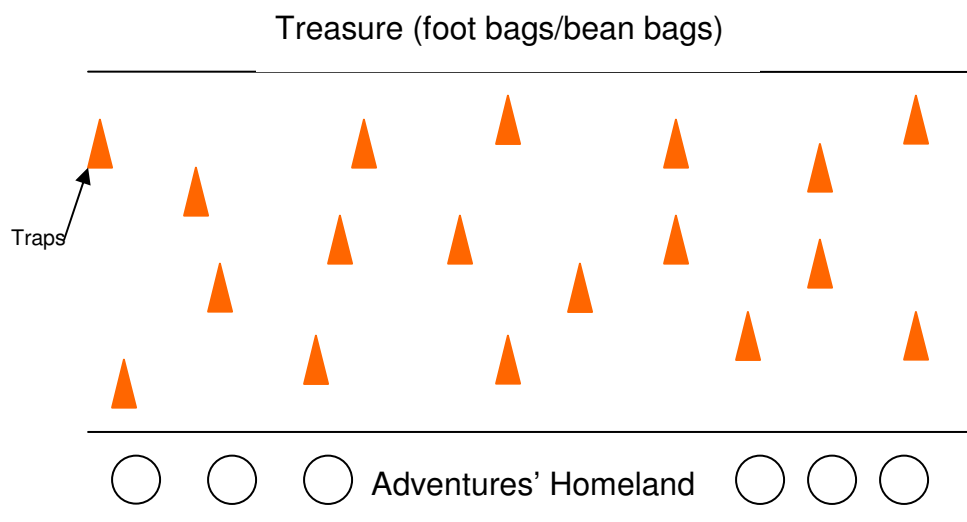
- One (1) ball per student.
- One (1) Tagger per “Native”.
- Cones for obstacles.
- Chalk or paint for lines.
- Hula Hoops or Buckets to put the treasure.
- Foot bags or beanbags (treasure).

Set-Up:

- Mark the boundaries with chalk or paint.
- Mark two (2) lines, approximately 3-5 feet apart, on each side of the playing area.
- Place the Hula Hoops or buckets on one side of the playing area.
- Place the foot bags or beanbags on the opposite side of the playing area.
- Place the cones throughout the playing area as obstacles.

Description of Learning Activities:

- Select two (2)-four (4) students to be the “Natives”; each should have their own tagger.
- Natives may not cross over the first line on either side of the playing area.
- The Natives are trying to protect their heritage by tagging the “Adventurers”.
- Natives may use any locomotor movement designated by the teacher.
- Natives may not guard the treasure.
- Be sure to switch the Natives at set intervals (2-3 minutes).
- Designate two (2) students to be dribbling checkers: one (1) is the “Treasure Guard” who ensures all Adventures are continuing their dribble while picking up a treasure; the other one (1) is the “Homeland Inspector” who ensures the Adventures are continuing their dribble when dropping off the treasure.
- Adventurers attempt to collect the Natives’ treasure from the Natives’ Home (the other side of the playing area) and bring them back to their Homeland, without being tagged.
- If the Adventure is tagged, they must return the treasure to the Natives’ Home and return to their Homeland; once there, they may begin again.
- If the Adventure loses control of the ball, stops dribbling, uses two hands, travels, etc. they must return to their Homeland; if they have a treasure, they must return it to the Natives’ Home.
- Remind the Adventures that the Natives have set up traps (cones) and they must go around them; if they dribble over a trap, they must return the treasure and return to their Homeland.



Authentic Assessment:

- Teacher observation of students’ personal and group responsibility during the activity.
- Teacher observation of students’ group cooperation during the activity.
- Teacher observation of students’ dribbling skills during the activity.
- Teacher observation of students’ dodging and fleeing skills during the activity.